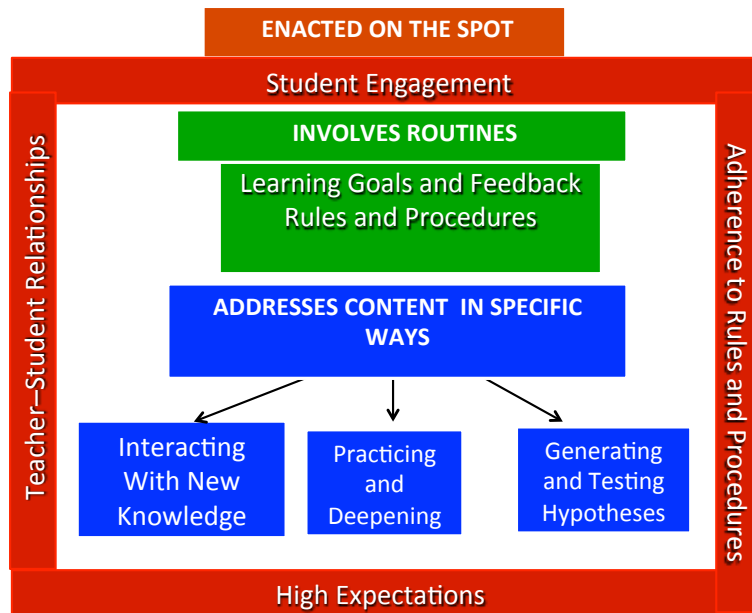


The Art and Science of Teaching



Lesson Segments Involving Routine Events	
Design Question #1	What will I do to establish and communicate learning goals, track student progress, and celebrate success?
Design Question #6	<p>What will I do to establish and maintain classroom rules and procedures?</p> <ol style="list-style-type: none"> 1. What do I typically do to establish and maintain classroom rules and procedures? 2. What do I typically do to organize the physical layout of the classroom?
Lesson Segments Addressing Content	
Design Question #2	What will I do to help students effectively interact with new knowledge?
Design Question #3	What will I do to help students practice and deepen their understanding of new knowledge?
Design Question #4	What will I do to help students generate and test hypotheses about new knowledge?
Lesson Segments Enacted on the Spot	
Design Question #5	<p>What will I do to engage students?</p> <ol style="list-style-type: none"> 1. What do I typically do to notice when students are not engaged? 2. What do I typically do to use academic games? 3. What do I typically do to manage response rates? 4. What do I typically do to use physical movement? 5. What do I typically do to maintain a lively pace? 6. What do I typically do to demonstrate intensity and enthusiasm? 7. What do I typically do to use friendly controversy? 8. What do I typically do to provide opportunities for students to talk about themselves? 9. What do I typically do to present unusual or intriguing information?
Design Question #7	What will I do to recognize and acknowledge adherence or lack of adherence to rules and procedures?
Design Question #8	What will I do to establish and maintain effective relationships with students?
Design Question #9	What will I do to communicate high expectations for all students?